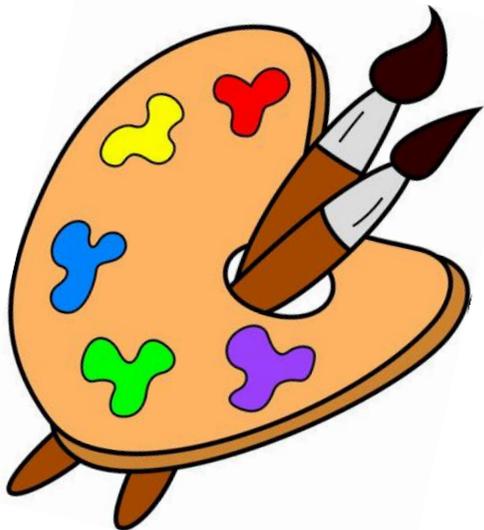


# Art and Design Milestones

## Year 3 and 4



Threshold Concept		Milestone 1 Year 1 and 2	Milestone 2 Year 3 and 4	Milestone 3 Year 5 and 6
To Master Techniques	Painting	<ul style="list-style-type: none"> <li>• Use different tools correctly and suited to purpose</li> <li>• Learn about primary and secondary colours and how to create them</li> </ul>	<ul style="list-style-type: none"> <li>• Use a number of tools to produce shapes, textures, patterns and lines.</li> <li>• Mix colours effectively and start to experiment creating mood with colour</li> </ul>	<ul style="list-style-type: none"> <li>• Sketch (lightly) before painting to combine line and colour.</li> <li>• Use the qualities of watercolour and acrylic paints to create visually interesting pieces.</li> <li>• Use brush techniques and the qualities of paint to create texture.</li> </ul>
	Collage	<ul style="list-style-type: none"> <li>• Use a combination of materials that are cut, torn and glued.</li> <li>• Sort, arrange and manipulate materials to create effects such as texture or pattern.</li> </ul>	<ul style="list-style-type: none"> <li>• To select and arrange materials for a striking effect</li> <li>• To know how to create effects such as texture or pattern to enhance their work</li> </ul>	<ul style="list-style-type: none"> <li>• Combine visual and tactile qualities.</li> <li>• Use ceramic mosaic materials and techniques.</li> </ul>
	Sculpture	<ul style="list-style-type: none"> <li>• Begin to understand and use the term sculpture by looking at examples of sculpture both real &amp; photographic</li> <li>• Begin to learn techniques for adding marks, texture and pattern to a sculpture</li> </ul>	<ul style="list-style-type: none"> <li>• Create and combine shapes to create recognisable forms (e.g. shapes made from nets or solid materials).</li> <li>• Know and use a range of techniques for adding marks, texture and pattern to a sculpture</li> </ul>	<ul style="list-style-type: none"> <li>• Use tools to carve and add shapes, texture and pattern.</li> <li>• Combine visual and tactile qualities.</li> <li>• Use frameworks (such as wire or moulds) to provide stability and form.</li> </ul>
	Drawing	<ul style="list-style-type: none"> <li>• Draw lines of different sizes and thickness using different tools and begin to learn methods of showing pattern and texture</li> <li>• learn to draw from observation and imagination</li> </ul>	<ul style="list-style-type: none"> <li>• Know, and be able to use, drawing tools to suit purpose</li> <li>• Be able to record recognisable images through drawing</li> <li>• Learn a range of techniques to add detail and form to drawings</li> </ul>	<ul style="list-style-type: none"> <li>• Use a variety of techniques to add interesting effects (e.g. reflections, shadows, direction of sunlight, perspective).</li> <li>• Choose a style of drawing suitable for the work (e.g. realistic or impressionistic).</li> </ul>

	<b>Print</b>	<ul style="list-style-type: none"> <li>To begin to understand the techniques and methods involved in printmaking and learn how to vary the printed effects</li> </ul>	<ul style="list-style-type: none"> <li>continue to learn and apply a wider range of printmaking techniques</li> <li>Learn artistic vocabulary associated with printmaking</li> </ul>	<ul style="list-style-type: none"> <li>Build up layers of colours.</li> <li>Create an accurate pattern, showing fine detail.</li> </ul>
	<b>Textiles</b>	<ul style="list-style-type: none"> <li>Learn about textiles and methods and techniques for weaving, sewing and joining materials to create a pattern.</li> </ul> <p>(also refer to DT milestones)</p>	<ul style="list-style-type: none"> <li>Shape and stitch materials using variety of stitching techniques</li> <li>Learn how to colour fabric</li> <li>Work with a wide range of materials using different methods</li> </ul> <p>(also refer to DT milestones)</p>	<ul style="list-style-type: none"> <li>Show precision in techniques.</li> <li>Choose from a range of stitching techniques.</li> <li>Combine previously learned techniques to create pieces.</li> </ul> <p>(refer to DT milestones)</p>
	<b>Digital Media</b>	<ul style="list-style-type: none"> <li>Use a wide range of tools – photography, ICT programs - to create different textures, lines, tones, colours and shapes</li> </ul> <p>(also refer to ICT milestones)</p>	<ul style="list-style-type: none"> <li>Create images, video and sound recordings and explain why they were created.</li> </ul>	<p>Enhance digital media by editing (including sound, video, animation, still images and installations).</p> <p>(refer to ICT milestones)</p>

Threshold Concept	Milestone 1 Year 1 and 2	Milestone 2 Year 3 and 4	Milestone 3 Year 5 and 6
To Develop Ideas	<ul style="list-style-type: none"> <li>Respond, with different methods, techniques and materials, to ideas and starting points, both observed and from imagination by collecting visual information.</li> <li>Develop ways of improving and extending their work.</li> </ul>	<ul style="list-style-type: none"> <li>Collect information, sketches and resources.</li> <li>Adapt, refine and explore ideas as they progress, in a variety of ways.</li> <li>Comment on artworks using visual language.</li> </ul>	<ul style="list-style-type: none"> <li>Collect information, sketches and resources and present ideas imaginatively in a sketch book.</li> <li>Use the qualities of materials to enhance ideas.</li> <li>Comment on artworks with a fluent grasp of visual language.</li> </ul>
Threshold Concept	Milestone 1 Year 1 and 2	Milestone 2 Year 3 and 4	Milestone 3 Year 5 and 6
To Take Inspiration From the Greats (Classic and Modern)	<ul style="list-style-type: none"> <li>Describe the work of notable artists, artisans and designers, including both male and female, also the work of other cultures and use ideas as a stimulus to create pieces.</li> </ul>	<ul style="list-style-type: none"> <li>Replicate some of the techniques used by notable artists, artisans and designers.</li> <li>Create original pieces that are influenced by studies of others.</li> </ul>	<ul style="list-style-type: none"> <li>Give details (including own sketches) about the style of some notable artists, artisans and designers.</li> <li>Show how the work of those studied was influential in both society and to other artists.</li> <li>Create original pieces that show a range of influences and styles.</li> </ul>



# POP Tasks

## Year 3 and 4



<b>PAINTING</b>		
<b>Milestone:</b>		<b>Use a number of tools to produce shapes, textures, patterns and lines.</b>
<b>Basic</b>	<b>Advancing</b>	<b>Deep</b>
<ul style="list-style-type: none"> <li>➤ To know different tools will produce different effects</li> <li>➤ To be able to select and use brushes appropriate to the task</li> <li>➤ Know how to use other tools to apply paint such as sponges, rollers</li> </ul>	<ul style="list-style-type: none"> <li>➤ To know that thick and thin brushes are used for different purposes</li> <li>➤ To know that detail can be added using thin brushes</li> <li>➤ To begin to think about how to add pattern, line and texture to paintings by using a range of tools</li> </ul>	<ul style="list-style-type: none"> <li>➤ Be able to select own tools to produce effects – line, texture, pattern – that enhance the painting</li> <li>➤ Know a wider range of methods to apply paint</li> </ul>
<b>Milestone:</b>		<b>Mix colours effectively using correct vocabulary for primary, secondary colours and shade/tone</b> <b>Experiment with creating mood, texture and other effects using paints</b>
<b>Basic</b>	<b>Advancing</b>	<b>Deep</b>
<ul style="list-style-type: none"> <li>➤ To know that colours can be mixed to make new colours and shades</li> <li>➤ To know that adding black or white creates lighter or darker colours</li> </ul>	<ul style="list-style-type: none"> <li>➤ To begin to learn about tone, shade and complementary colours</li> <li>➤ To use artistic vocabulary with more confidence when talking about their work</li> </ul>	<ul style="list-style-type: none"> <li>➤ Begin to create textures with paint – washes, thickening paint – which suit their task</li> <li>➤ To plan, confidently, their choice of colour, textures, shades/tones to be used in their work</li> </ul>



<b>COLLAGE</b>		
<b>Milestone:</b>		<b>To select and arrange materials for a striking effect</b>
<b>Basic</b>	<b>Advancing</b>	<b>Deep</b>
<ul style="list-style-type: none"> <li>➤ Be able to select from a range of materials those appropriate for the task</li> <li>➤ To be able to combine materials to create an image or pattern from a given stimulus</li> </ul>	<ul style="list-style-type: none"> <li>➤ Be able to select own choice of materials appropriate to the task</li> <li>➤ Begin to plan ahead and be able to evaluate and alter their work</li> <li>➤ Be able to combine skills more readily to enhance the effects</li> <li>➤</li> </ul>	<ul style="list-style-type: none"> <li>➤ Be able to select materials of own choice with an outcome in mind</li> <li>➤ Know how to combine materials to achieve a desired outcome</li> <li>➤ Know the techniques and skills needed to refine and improve their work</li> <li>➤ Start to collect visual information from a variety of sources including the works of famous artists</li> </ul>
<b>Milestone:</b>		<b>To know how to create effects such as texture or pattern to enhance their work</b>
<b>Basic</b>	<b>Advancing</b>	<b>Deep</b>
<ul style="list-style-type: none"> <li>➤ Begin to learn a further range of techniques to add texture and interest – coiling, overlapping etc</li> </ul>	<ul style="list-style-type: none"> <li>➤ Know and recognise a wider range of techniques that will add textured and/or patterned effects to collage</li> <li>➤ Use artistic vocabulary to describe visual and tactile elements in their own work and the work of others</li> </ul>	<ul style="list-style-type: none"> <li>➤ Know and understand the terms “collage” and “montage”</li> <li>➤ Choose a technique or tool that will add interest, texture or pattern to their work</li> </ul>



<b>SCULPTURE</b>		
<b>Milestone:</b>		<b>Create and combine shapes to create recognisable forms (e.g. shapes made from nets or solid materials)</b>
<b>Basic</b>	<b>Advancing</b>	<b>Deep</b>
<ul style="list-style-type: none"> <li>➤ Know that a sculpture is usually a 3D shape/object</li> <li>➤ Be able to talk about examples of sculpture</li> <li>➤ Be able to create a simple recognisable sculptured form using simple materials e.g. card, clay, pipe cleaners</li> <li>➤ Begin to learn techniques to join materials such as clay, card</li> </ul>	<ul style="list-style-type: none"> <li>➤ Begin to be able to design and create a simple sculptured form</li> <li>➤ Begin to be able to select from a range of materials to make a sculptured form</li> <li>➤ Know how to join materials to create different shapes</li> </ul>	<ul style="list-style-type: none"> <li>➤ Begin to show an understanding of shape, space and form</li> <li>➤ Plan, design and adapt models</li> <li>➤ Talk about their work using artistic vocabulary e.g. sculpted, modelled or constructed</li> <li>➤ Work with a variety of tools, techniques and methods</li> </ul>
<b>Milestone:</b>		<b>Know and use a range of techniques for adding marks, texture and pattern to a sculpture</b>
<b>Basic</b>	<b>Advancing</b>	<b>Deep</b>
<ul style="list-style-type: none"> <li>➤ Add to skills previously learnt that will add texture and pattern to a basic sculptured form</li> <li>➤ Learn how to manipulate materials to create texture and pattern</li> </ul>	<ul style="list-style-type: none"> <li>➤ Choose from different methods and techniques, already learnt, to add texture and pattern</li> <li>➤ Know how to add texture through marks, additions and different techniques</li> </ul>	<ul style="list-style-type: none"> <li>➤ Select own tools and materials to add marks, patterns and texture to the sculpture</li> <li>➤ Use a range of techniques – twisting, curling, mark making, moulding – to add pattern and texture to the form</li> </ul>



<b>DRAWING</b>		
<b>Milestone:</b>		<b>Know, and be able to use, drawing tools to suit purpose Be able to record recognisable images through drawing</b>
<b>Basic</b>	<b>Advancing</b>	<b>Deep</b>
<ul style="list-style-type: none"> <li>➤ To begin to learn which tools to select to show line, tone and texture</li> <li>➤ To be able to draw recognisable images from imagination and observation</li> </ul>	<ul style="list-style-type: none"> <li>➤ Know which tools will produce required effects in their drawings</li> <li>➤ Begin to observe with more detail</li> </ul>	<ul style="list-style-type: none"> <li>➤ Independently select tools, from a range, to suit purpose</li> <li>➤ Produce images from imagination or observation using tools to add detail that bring drawings to life</li> </ul>
<b>Milestone:</b>		<b>Learn a range of techniques to add detail and form to drawings</b>
<b>Basic</b>	<b>Advancing</b>	<b>Deep</b>
<ul style="list-style-type: none"> <li>➤ To begin to learn how to sketch lightly</li> <li>➤ To begin to learn techniques for shading to show light and shadow</li> </ul>	<ul style="list-style-type: none"> <li>➤ To be able to sketch and elaborate on ideas</li> <li>➤ To be able to add shading for light, shadow, tone and texture</li> </ul>	<ul style="list-style-type: none"> <li>➤ Draw with improved observation knowing a range of techniques to add detail and form</li> <li>➤ Use hatching and cross hatching to show tone and texture</li> </ul>

<b>PRINTING</b>		
<b>Milestone:</b>		<b>Continue to learn and apply a wider range of printmaking techniques Learn artistic vocabulary associated with printmaking</b>
<b>Basic</b>	<b>Advancing</b>	<b>Deep</b>
<ul style="list-style-type: none"> <li>➤ Explore lines, marks and tones through monoprinting</li> <li>➤ Can explore images and recreate texture in a Collograph print using e.g. corrugated card, string, pressprint</li> <li>➤</li> </ul>	<ul style="list-style-type: none"> <li>➤ Can explore colour mixing through printing, using two coloured inks a roller and stencil or pressprint</li> <li>➤ Can use stimulus from other artists or the environment to create prints using a variety of techniques</li> <li>➤ Begin to select the tools and techniques for printing</li> </ul>	<ul style="list-style-type: none"> <li>➤ Select own tools and techniques for printing</li> <li>➤ Be able to talk about their work using correct artistic vocabulary</li> <li>➤ Create a printing block to show more detail and print with greater accuracy using different methods</li> <li>➤ Make precise repeating patterns of increasing complexity – drop, half drop etc</li> <li>➤ Learn how to combine printed materials - frottage</li> </ul>
<b>TEXTILES</b>		
<b>Milestone:</b>		<b>Shape and stitch materials using variety of stitching techniques Learn how to colour fabric Work with a wide range of materials using different methods (also refer to DT milestones)</b>
<b>Basic</b>	<b>Advancing</b>	<b>Deep</b>
<ul style="list-style-type: none"> <li>➤ Can weave paper and found materials to represent an image e.g landscape, pattern or texture</li> <li>➤ Develop skills in cutting, stitching and joining</li> <li>➤ Can attach materials using simple sewing techniques</li> </ul>	<ul style="list-style-type: none"> <li>➤ Begin to select and assemble own materials to create new textile form</li> <li>➤ Can attach materials using a mixture of sewing and gluing techniques</li> </ul>	<ul style="list-style-type: none"> <li>➤ Apply learnt print making techniques onto fabric to create pattern and effect</li> <li>➤ Can design and apply embellishments to their textiles to add greater pattern, texture and decorative effects</li> <li>➤ Collect visual information from a variety of sources</li> <li>➤ Evaluate their work and compare to the work of others including well known artists</li> </ul>



## DIGITAL MEDIA

DIGITAL MEDIA		
Milestone:		(also refer to ICT milestones)
<b>Basic</b>	<b>Advancing</b>	<b>Deep</b>
<ul style="list-style-type: none"> <li>➤ Begin to learn how to plan the use of a camera to take a specific photo or set of photos</li> <li>➤ Can use a painting program to make an image corresponding to their work in other art media</li> </ul>	<ul style="list-style-type: none"> <li>➤ Learn how to modify an image on a computer to achieve the best quality print</li> <li>➤ Learn how to create a motif in lines and shapes, copy and paste to create a simple repeat pattern</li> <li>➤ Can use a digital camera and combine a photo with drawing in a paint program</li> <li>➤ Can use a wider variety of tools and techniques in a digital art package to create original art pieces</li> </ul>	<ul style="list-style-type: none"> <li>➤ Can select and record images to be used in researching other artworks</li> <li>➤ Learn how to animate a simple sequence of marks over several frames to make a time based presentation/ animation</li> <li>➤ Learn how to use a DV camera to capture and make a simple film recording to tell a story or sequence events</li> <li>➤ Can use a digital art package to create art work that is layered and uses different tools, techniques and effects</li> </ul>

## DEVELOP IDEAS

➤		
<b>Milestone:</b>		<b>Collect information, sketches and resources.</b> <b>Adapt, refine and explore ideas as they progress, in a variety of ways.</b> <b>Comment on artworks using visual language.</b>
Basic	Advancing	Deep
<ul style="list-style-type: none"> <li>➤ Collect images, sketches and other resources to inspire their own work</li> <li>➤ Be reflective about their work both during and after the processes</li> <li>➤ Discuss the work of others, including well known artists, using an artistic vocabulary</li> <li>➤ Question and make thoughtful observations about starting points when selecting ideas for their own work</li> </ul>	<ul style="list-style-type: none"> <li>➤ Continue to collect images, sketches and other resources to act as stimuli for their own work</li> <li>➤ Reflect on their own work suggesting ways to improve</li> <li>➤ Explore the work of other artists, designers and cultures to gain insight into their work</li> </ul>	<ul style="list-style-type: none"> <li>➤ Draw from their observations, resources and knowledge of techniques to use in their own work</li> <li>➤ Evaluate and suggest improvements to their own and others work in a constructive way</li> <li>➤ Explore and compare the work of other artists, designers and cultures using an artistic vocabulary</li> </ul>

## TAKE INSPIRATION FROM THE GREATS (CLASSIC AND MODERN)

<b>Milestone:</b>		<b>Replicate some of the techniques used by notable artists, artisans, designers and other cultures</b> <b>Create original pieces that are influenced by studies of others</b>
Basic	Advancing	Deep
<ul style="list-style-type: none"> <li>➤ Be able to discuss the work of notable artists, both classic and modern, giving opinions using artistic vocabulary</li> <li>➤ Talk about colour, pattern, tone, texture, line, form</li> <li>➤ Take ideas from the work of other artists, craftspeople, designers and cultures to use in their own work</li> </ul>	<ul style="list-style-type: none"> <li>➤ Have a wider knowledge of the work of notable artists, both classic and modern, and give opinions</li> <li>➤ Replicate some of the techniques used by notable artists, artisans and designers.</li> <li>➤ Create original pieces that are influenced by studies of others.</li> </ul>	<ul style="list-style-type: none"> <li>➤ Give details (including own sketches) about the style of some notable artists, artisans and designers.</li> <li>➤ Show how the work of those studied was influential in both society and to other artists.</li> <li>➤ Create original pieces that show a range of influences and styles.</li> </ul>

